



**PARK CITY COUNCIL MEETING
SUMMIT COUNTY, UTAH
MARCH 25, 1999**

PUBLIC NOTICE IS HEREBY GIVEN that the City Council of Park City, Utah will hold its regularly scheduled meeting at the Marsac Municipal Building, 445 Marsac Avenue, Park City, Utah for the purposes and at the times as described below on Thursday, March 25, 1999.

A G E N D A

Work Session - City Council Chambers - Lower Level

- 5:00 p.m. Field trip - China Bridge Parking Structure
- 5:30 p.m. Council questions and comments
- 5:45 p.m. Meeting questions/comments

Regular Meeting - City Council Chambers - Lower Level

6:00 p.m.

I ROLL CALL

II PUBLIC INPUT

III COMMUNICATIONS FROM COUNCIL AND STAFF

IV WORK SESSION NOTES AND MINUTES OF MEETING OF MARCH 4, 1999

V PUBLIC HEARINGS

1. Ordinance approving the subdivision to combine Lot 1, Block 56 of the Snyders Addition to the Park City Survey and one metes and bounds parcel into one platted lot located at 1102 Park Avenue, Park City, Utah
2. Ordinance approving the Larremore plat amendment, an amendment to Lots 2, 3, 4, 5 and 6 of Block 12 of Snyders Addition known as 733 and 730 Norfolk Avenue and Lot 7 of Block 26 of the Park City Survey, known as 721 Woodside Avenue, Park City, Utah

VI CONSENT AGENDA

1. Ordinance approving the subdivision to combine Lot 1, Block 56 of the Snyder's Addition to the Park City Survey and one metes and bounds parcel into one platted lot located at 1102 Park Avenue, Park City, Utah
2. Ordinance approving the Larremore plat amendment, an amendment to Lots 2, 3, 4, 5 and 6 of Block 12 of Snyders Addition known as 733 and 730 Norfolk Avenue and Lot 7 of Block 26 of the Park City Survey, known as 721 Woodside Avenue, Park City, Utah
3. Authorization for staff to proceed with a civil complaint for an abatement of a dangerous building located at 564 Woodside Avenue

VII OLD BUSINESS

Authorization to staff to negotiate a contract with Nelson Electric for lighting improvements to the China Bridge Parking Structure

VIII ADJOURNMENT

Posted 03/22/99
See parkcity2002.org